



**2019 Sporting Regulations**  
**Season XI**  
 Ver 11.0 (11-30-18)

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**A. DEFINITIONS**

**Series Definition**

a.1. The Open Class Dash is an open class racing series with a minimum motor spec.

**Eligible Cars**

a.2. Any 1:28-1:24 scale car, subject to Technical Regulations (Sec D).

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**B. RACE EVENT**

**Dash I**

b.1. Cars grid in order of points or randomly if no points are yet scored. Dash I shall be five minutes in duration.

**Dash II**

b.2. Cars grid in the finish order from Dash I. Dash II shall be five minutes in duration.

**Dash III**

b.3. Cars grid in the finish order from Dash II. Dash III shall be 10 minutes in duration.

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**C. SCORING**

**c.1. Dash I-II**

Finish	Points
1 <sup>st</sup>	8
2 <sup>nd</sup>	7
3 <sup>rd</sup>	6
4 <sup>th</sup>	5
5 <sup>th</sup>	4
6 <sup>th</sup>	3
7 <sup>th</sup>	2
8 <sup>th</sup> +	1

**Dash III**

Finish	Points
1 <sup>st</sup>	16
2 <sup>nd</sup>	12
3 <sup>rd</sup>	9
4 <sup>th</sup>	7
5 <sup>th</sup>	5
6 <sup>th</sup>	3
7 <sup>th</sup>	2
8 <sup>th</sup> +	1

c.2. If multiple Heats are run, determine points as though all cars ran together based on lap data.

**c.3 Bonus Points**

Bonus Points are awarded to the driver setting the fastest lap of a Dash, and to each driver that lead a lap in a Dash.

Fastest lap = 5 points

Lead a lap = 1 points

c.4. Fastest lap ties are broken in favor of the driver that finished higher in that race.

c.5. If multiple Heats are run, determine points as though all cars ran together based on lap data. "Lead a Lap" bonus is scored in each Heat.

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**D. TECHNICAL REGULATIONS**

**Chassis**

d.1. Any 1:28-1:24 scale chassis.

d.2. Chassis may be modified freely.

**Electronics**

d.3. Any electronics are permitted, including driver aids (ie gyro).

**Motor**

d.4. Any 130 class 45t or less brush, or 5500kv or greater brushless motor.

**Body**

d.5. 1:28-1:24 scale of any material. The body must form a complete shell around the chassis.

d.6. Anti-rail-snagging bumpers may be added but must be fixed. No moving parts.

**Tires**

d.7. Any rubber or foam tire. No silicon.

d.8. No traction compounds. Tire warmers are allowed. 70% alcohol or water for cleaning.

**Batteries**

d.9. Any on-board power source.

**Safety**

d.10. No element may protrude from a car which may damage the track or affect another car.